
































































































































































STAND	EXTEN	BAS-8	BAS-16	FUNCTION	DMX Value
14 Ch	17 Ch	11 Ch	13 Ch		
1	1	1	1	PAN 0~100%	000 - 255
	2		2	PAN FINE 0~100%	000 - 255
2	3	2	3	TILT 0~100%	000 - 255
	4		4	TILT FINE 0~100%	000 - 255
3	5	3	5	MOVEMENT SPEED Fast to slow	000 - 255
	6			MOVEMENT FUNCTION Normal Movement with backout TBD	000 - 015 016 - 031 032 - 255
4	7			SHUTTER FUNCTION Normal Shutter Functions Pulse-effect Forward Pulse-effect Reverse Random strobe TBD	000 - 015 016 - 031 032 - 047 048 - 063 064 - 255
5	8			SHUTTER Normal Shutter Functions Close Strobe Rate (slow to fast) Open Pulse-effect Forward Close Strobe Rate (slow to fast) Open Pulse-effect Reverse Close Strobe Rate (slow to fast) Open Random Strobe Close Strobe Rate (slow to fast) Open	000 - 031 032 - 223 224 - 255 000 - 031 032 - 223 224 - 255 000 - 031 032 - 223 224 - 255 000 - 031 032 - 223 224 - 255
		4	6	SHUTTER Shutter closed No function (shutter open) Strobe effect slow to fast	000 - 031 032 - 063 064 - 095

STAND	EXTEN	BAS-8	BAS-16	FUNCTION	DMX Value
14 Ch	17 Ch	11 Ch	13 Ch		
		4	6	No function (shutter open) Pulse-effect in sequences No function (shutter open) Random strobe effect slow to fast No function (shutter open)	096 - 127 128 - 159 160 - 191 192 - 223 224 - 255
6	9	5	7	DIMMER Dimmer (close to open)	000 - 255
7	10			COLOR FUNCTION Indexed Indexed with BackOut Forward Spin Reverse Spin Continuous Color Bounce TBD	000 - 015 016 - 031 032 - 047 048 - 063 064 - 079 080 - 111 112 - 255
8	11			COLOR Indexed & Indexed with BackOut & Color Bounce Position 1 (Open) Position 2 (half open plus half tan) Position 3 Position 4 (half tan plus half ctb) Position 5 Position 6 (half ctb plus half yellow) Position 7 Position 8 (half yellow plus half shallow purple) Position 9 Position 10 (half shallow purple plus half brown) Position 11 Position 12 (half brown plus half blue blue) Position 13 Position 14 (half blue blue plus half purple red) Position 15 Position 16 (half purple red plus half grass green) Position 17 Position 18 (half grass green plus half uv) Position 19 Position 20 (half uv plus half magenta) Position 21 Position 22 (half magenta open plus half green) Position 23 Position 24 (half green plus half orange)	000 - 008 009 - 017 018 - 026 027 - 035 036 - 044 045 - 053 054 - 062 063 - 071 072 - 080 081 - 089 090 - 098 099 - 107 108 - 116 117 - 125 126 - 134 135 - 143 144 - 152 153 - 161 162 - 170 171 - 179 180 - 188 189 - 197 198 - 206 207 - 215

STAND	EXTEN	BAS-8	BAS-16	FUNCTION		DMX Value
14 Ch	17 Ch	11 Ch	13 Ch			
8	11			Position 25		216 - 224
				Position 26 (half orange plus half blue)		225 - 233
				Position 27		234 - 242
				Position 28 (half blue plus half red)		243 - 251
				Position 29		252 - 255
				Position 30 (half red plus half open)		
				Forward Spin		
				Stop to fastest		000 - 255
				Reverse Spin		
				Stop to fastest		000 - 255
		6	8	Continuous		
				Positioning from 0-360 degrees		000 - 255
				COLOR		
				Indexed		
				Position 1 (Open)		000 - 002
				Position 2		003 - 005
				Position 3		006 - 008
				Position 4		009 - 011
				Position 5		012 - 014
				Position 6		015 - 017
				Position 7		018 - 020
				Position 8		021 - 023
				Position 9		024 - 026
				Position 10		027 - 029
				Position 11		030 - 032
				Position 12		033 - 035
				Position 13		036 - 038
				Position 14		039 - 041
				Position 15		042 - 044
				Indexed with Backout		
				Position 1 (Open)		045 - 047
				Position 2		048 - 050
				Position 3		051 - 053
				Position 4		054 - 056
				Position 5		057 - 059
				Position 6		060 - 062
				Position 7		063 - 065
				Position 8		066 - 068
				Position 9		069 - 071
				Position 10		072 - 074
				Position 11		075 - 077
				Position 12		078 - 080
				Position 13		081 - 083

STAND	EXTEN	BAS-8	BAS-16	FUNCTION	DMX Value
14 Ch	17 Ch	11 Ch	13 Ch		
		6	8	Position 14	 084 - 086
				Position 15	 087 - 089
				Indexed with Bounce	
				Position 1	090 - 098
				Position 2	 099 - 101
				Position 3	 102 - 104
				Position 4	 105 - 107
				Position 5	 108 - 110
				Position 6	 111 - 113
				Position 7	 114 - 116
				Position 8	 117 - 119
				Position 9	 120 - 122
				Position 10	 123 - 125
				Position 11	 126 - 128
				Position 12	 129 - 131
				Position 13	 132 - 134
				Position 14	 135 - 137
				Position 15	 138 - 140
				Forward Wheel Spin	
				Stop to fastest	224 - 239
				Reverse Wheel Spin	
				Stop to fastest	240 - 255
9	12			GOBO FUNCTION	
				Indexed	000 - 015
				Indexed with Backout	016 - 031
				Forward Spin	032 - 047
				Reverse Spin	048 - 063
				Continuous	064 - 079
				Shake	080 - 095
				TBD	096 - 255
10	13			GOBO	
				Indexed & Indexed with Backout&Shake	
				Position 1 (Open)	 000 - 013
				Position 2	 014 - 027
				Position 3	 028 - 041
				Position 4	 042 - 055
				Position 5	 056 - 069
				Position 6	 070 - 083
				Position 7	 084 - 097
				Position 8	 098 - 111
				Position 9	 112 - 125
				Position 10	 126 - 139
				Position 11	 140 - 153

STAND	EXTEN	BAS-8	BAS-16	FUNCTION		DMX Value
14 Ch	17 Ch	11 Ch	13 Ch			
		6	8	Position 12 Position 13 Position 14 Position 15 Position 16 Position 17 Position 18 Forward Wheel Spin Stop to fastest Reverse Wheel Spin Stop to fastest Reverse Wheel Spin Positioning from 0-360 degrees	                                             	154 - 167 168 - 181 182 - 195 196 - 209 210 - 223 224 - 237 238 - 255 000 - 255 000 - 255 000 - 255 000 - 255
		7	9	GOBO Indexed Position 1 (Open) Position 2 Position 3 Position 4 Position 5 Position 6 Position 7 Position 8 Position 9 Position 10 Position 11 Position 12 Position 13 Position 14 Position 15 Position 16 Position 17 Position 18 Indexed with Backout Position 1 (Open) Position 2 Position 3 Position 4 Position 5 Position 6 Position 7 Position 8 Position 9	                              	000 - 001 002 - 003 004 - 005 006 - 007 008 - 009 010 - 011 012 - 013 014 - 015 016 - 017 018 - 019 020 - 021 022 - 023 024 - 025 026 - 027 028 - 029 030 - 031 032 - 033 034 - 035 036 - 037 038 - 039 040 - 041 042 - 043 044 - 045 046 - 047 048 - 049 050 - 051 052 - 053

STAND	EXTEN	BAS-8	BAS-16	FUNCTION	DMX Value
14 Ch	17 Ch	11 Ch	13 Ch		
				Position 10 Position 11 Position 12 Position 13 Position 14 Position 15 Position 16 Position 17 Position 18 Indexed with Shake Position 2 Position 3 Position 4 Position 5 Position 6 Position 7 Position 8 Position 9 Position 10 Position 11 Position 12 Position 13 Position 14 Position 15 Position 16 Position 17 Position 18 Forward Wheel Spin Stop to fastest Reverse Wheel Spin Stop to fastest	 054 - 055  056 - 057  058 - 059  060 - 061  062 - 063  064 - 065  066 - 067  068 - 069  070 - 071  072 - 080  081 - 082  083 - 084  085 - 086  087 - 088  089 - 090  091 - 092  093 - 094  095 - 096  097 - 098  099 - 100  101 - 102  103 - 104  105 - 106  107 - 108  109 - 110  111 - 223
11	14	8	10	PRISM Indexed & Indexed with Backout Position 1 (Open) 8 facets prism linear prism frost	000 - 063 064 - 127 128 - 191 192 - 255
12	15	9	11	PRISM ROT Continuous Positioning from 0-360 degrees Forward Spin Stop to fastest	000 - 191 192 - 223

STAND	EXTEN	BAS-8	BAS-16	FUNCTION	DMX
14 Ch	17 Ch	11 Ch	13 Ch		Value
12	15	9	11	Reverse Spin Stop to fastest	224 - 255
13	16	10	12	FOCUS Continuous Focus IN to Focus OUT	000 - 255
14	17	11	13	CONTROL Normal Reset All Pan&Tilt Reset Color Reset Gobo Reset Shutter Reset Other Reset Display Off Display On Lamp Off Lamp On Hibernation TBD	000 - 007 008 - 015 016 - 023 024 - 031 032 - 039 040 - 047 048 - 055 056 - 063 064 - 071 072 - 079 080 - 087 088 - 095 096 - 255